

# INTEGRABLE LATTICES OF HYPERPLANES RELATED TO BILLIARDS WITHIN CONFOCAL QUADRICS

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ABSTRACT. We introduce a new discrete system that arises from ellipsoidal billiards and is closely related to the double reflection nets. The system is defined on the lattice of a uniform honeycomb consisting of rectified hypercubes and cross polytopes. In the 2-dimensional case, the lattice is regular and it incorporates dynamics both in the original space and its dual. In the 3-dimensional case, the lattice consists of tetrahedra and cuboctahedra.

## 1. Introduction

Discrete integrable systems represent a few decades old field of study that excites both mathematics and physics communities. Mathematical areas of differential equations, dynamical systems, geometry, algebraic geometry are all intertwined in that field, which, on the other hand, has applications in various physics theories. For detailed exposition and references, see for example [11, 2, 10] and references therein.

This paper is focused to discrete systems arising from the dynamics of billiards within confocal quadrics. A class of such systems, *double reflection nets*, is introduced and studied in [7, 8, 9]. Double reflection nets are *discrete line congruences*, that is maps that assigns a line to each vertex of the lattice  $\mathbf{Z}^m$ , such that neighbouring lines always intersect. Here, we present and study a novel class of discrete systems arising from billiards within confocal quadrics. Unlike double reflection nets, these new systems are defined on a noncubic lattice and they assign hyperplanes of a given projective space to the vertices of the lattice.

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The paper is organized as follows. Section 2 contains overview of confocal quadrics, related billiards, and double reflection nets. In Section 3, we introduce new discrete systems that are naturally related to the double reflection nets. We derive their basic properties and discuss the cases when  $m = 2$  and  $m = 3$ .

## 2. Double reflection nets

In this section, we give first a brief overview of the most important notions regarding confocal families of quadrics and double reflection nets. For more details on billiards within quadrics and confocal families see [6] and references therein. On double reflection nets, see [7, 8, 9].

A *pencil of quadrics* in the  $d$ -dimensional projective space  $\mathbf{P}^d$  is a 1-parameter family of quadrics:

$$(2.1) \quad \mathcal{Q}_\lambda : ((A - \lambda I)x, x) = 0,$$

where  $A$  is a symmetric non-degenerate operator and  $I$  the identity operator. A *confocal family of quadrics* is a family dual to a pencil of quadrics:

$$(2.2) \quad \mathcal{Q}_\lambda^* : ((A - \lambda I)^{-1}x, x) = 0.$$

When a confocal family of quadrics is given in the projective space, it is possible to define the billiard reflection off the quadrics from the family, see [3]. That definition is consistent with the billiard reflection in the Euclidean space. By Chasles' theorem, each line in the space is touching exactly  $d - 1$  quadrics from (2.2) and these quadrics are preserved by reflections off quadrics from the confocal family. Thus, a billiard trajectory within confocal quadrics always have  $d - 1$  *caustics*.

Lines  $\ell$ ,  $\ell_1$ ,  $\ell_2$ ,  $\ell_{12}$  represent a *double reflection configuration* if there are quadrics  $\mathcal{Q}_\alpha$  and  $\mathcal{Q}_\beta$  in (2.2) such that:

- pairs  $\ell$ ,  $\ell_1$  and  $\ell_2$ ,  $\ell_{12}$  and satisfy reflection law off  $\mathcal{Q}_\alpha^*$ ;
- pairs  $\ell$ ,  $\ell_2$  and  $\ell_1$ ,  $\ell_{12}$  and satisfy reflection law off  $\mathcal{Q}_\beta^*$ ;
- four tangent planes at the reflection points are in a pencil.

A *double reflection net* is a map  $\varphi : \mathbf{Z}^m \rightarrow \mathcal{L}$ , where  $\mathcal{L}$  is the set of all lines in the projective space, such that there exist  $m$  quadrics  $\mathcal{Q}_1^*, \dots, \mathcal{Q}_m^*$  from the confocal pencil, satisfying the following conditions:

- the sequence  $\{\varphi(\mathbf{n}_0 + i\mathbf{e}_j)\}_{i \in \mathbf{Z}}$  represents a billiard trajectory within  $\mathcal{Q}_j^*$ , for each  $j \in \{1, \dots, m\}$  and  $\mathbf{n}_0 \in \mathbf{Z}^m$ ;
- the lines  $\varphi(\mathbf{n}_0)$ ,  $\varphi(\mathbf{n}_0 + \mathbf{e}_i)$ ,  $\varphi(\mathbf{n}_0 + \mathbf{e}_j)$ ,  $\varphi(\mathbf{n}_0 + \mathbf{e}_i + \mathbf{e}_j)$  form a double reflection configuration, for all  $i, j \in \{1, \dots, m\}$ ,  $i \neq j$  and  $\mathbf{n}_0 \in \mathbf{Z}^m$ .

In other words, for each edge in  $\mathbf{Z}^m$  of direction  $\mathbf{e}_i$ , the lines corresponding to its vertices meet at  $\mathcal{Q}_i^*$ , while the four tangent planes at the intersection points, associated to an elementary quadrilateral, belong to a pencil.

The integrability of double reflection nets follows from the six-pointed star theorem [5], which states that there exist configurations consisting of twelve planes with the following properties:

- The planes may be organized in eight triplets, such that each plane in a triplet is tangent to a different quadric from (2.2) and the three touching

points are collinear. Every plane in the configuration is a member of two triplets.

- The planes may be organized in six quadruplets, such that the planes in each quadruplet belong to a pencil and are tangent to two different quadrics from (2.2). Every plane in the configuration is a member of two quadruplets.

Moreover, such a configuration is determined by three planes tangent to three different quadrics from (2.2), with collinear touching points.

Such a configuration of planes is shown in Figure 1: each plane corresponds to a vertex of the cuboctahedron.

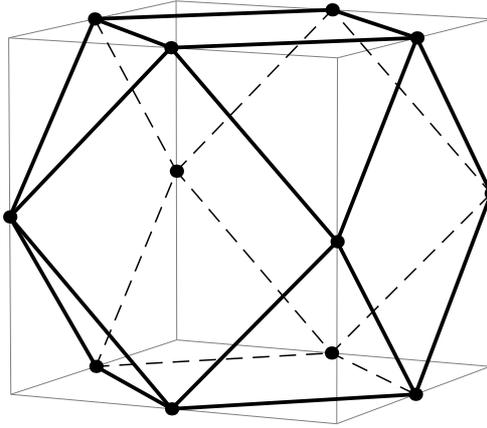


FIGURE 1. A configuration of planes from the Six-pointed star theorem.

These cuboctahedra will represent basic building blocks for lattices of hyperplanes, that we introduce in the next section.

### 3. Hyper-plane billiard nets

Consider a lattice  $\mathbf{Z}^m$  in  $\mathbf{R}^m$ . That lattice generates a *honeycomb*, that is a filling of the space by polytopes [4]. In this case, it is a regular honeycomb consisting of  $m$ -cubes. The set of all midpoints of the edges of the cubes is

$$\mathcal{M}^m = \bigcup_{1 \leq i \leq m} \left( \mathbf{Z}^m + \frac{1}{2} \mathbf{e}_i \right).$$

The lattice  $\mathcal{M}^m$  determines a honeycomb containing two types of polytopes (see [4]):

- *rectified  $m$ -cubes*—the vertices of each polytope of this kind are midpoints of the edges of an  $m$ -cube in the lattice  $\mathbf{Z}^m$ ;
- *cross polytopes*—the vertices of each cross polytope are midpoints of all edges with a common endpoint in  $\mathbf{Z}^m$ .

This is an example of a convex uniform honeycomb [14]. For  $m = 3$ , it is shown in Figure 2, and for  $m = 2$  in Figure 3.

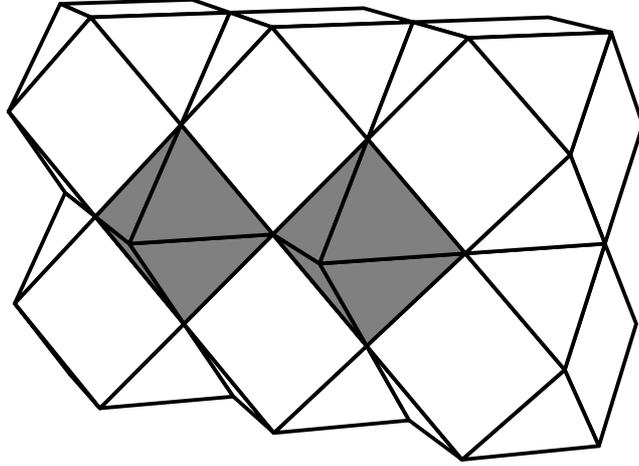


FIGURE 2. Honeycomb consisting of cuboctahedra and octahedra.

Integrable systems on such lattices were studied in [12, 13]

Assume that  $\varphi : \mathbf{Z}^m \rightarrow \mathcal{L}$  is a given double reflection net. For each  $\mathbf{n}_0 \in \mathbf{Z}^m$  and  $i \in \{1, \dots, m\}$ , the lines  $\varphi(\mathbf{n}_0)$  and  $\varphi(\mathbf{n}_0 + \mathbf{e}_i)$  are reflected to each other off the quadric  $Q_i^*$  from the confocal family. We define the map

$$\mathcal{H} : \mathcal{M}^m \rightarrow \mathbf{P}^{d*},$$

such that it assigns to the midpoint of the edge  $(\mathbf{n}_0, \mathbf{n}_0 + \mathbf{e}_i)$  the tangent plane to  $Q_i^*$  at the point of reflection. We introduce also the map

$$\mathcal{P} : \mathcal{M}^m \rightarrow \mathbf{P}^{d*},$$

which assigns the intersection point  $\varphi(\mathbf{n}_0) \cup \varphi(\mathbf{n}_0 + \mathbf{e}_i)$  to the the midpoint of the edge  $(\mathbf{n}_0, \mathbf{n}_0 + \mathbf{e}_i)$ .

Each hyperplane of the space, except of a subset of measure 0, is touching exactly one quadric from the given confocal family. Thus, the touching point is uniquely determined and map  $\mathcal{P}$  is uniquely determined by  $\mathcal{H}$ . The inverse, to determine  $\mathcal{H}$  when  $\mathcal{P}$  is given, is not straightforward, since each point of the  $d$ -dimensional space belongs to  $d$  confocal quadrics.

From the construction,  $\mathcal{H}$  and  $\mathcal{P}$  have the following properties:

**PROPOSITION 3.1.** *For each cross polytope of the honeycomb,  $\mathcal{P}$  assigns to all its vertices collinear points. Moreover, the points assigned to the opposite vertices are on the same quadric from the confocal family.*

*For each square 2-face of any rectified  $m$ -cube,  $\mathcal{H}$  assigns to its vertices hyperplanes that belong to one pencil and form a harmonic quadruple. The hyperplanes*

corresponding to the opposite vertices are tangent to the same quadric from the confocal family.

The hyperplanes assigned to any two adjacent vertices of a square 2-face uniquely determine the hyperplanes assigned to the other two vertices.

REMARK 3.1. For  $m = 2$ ,  $\mathcal{M}^2$  determines a regular tessellation by squares, see Figure 3.

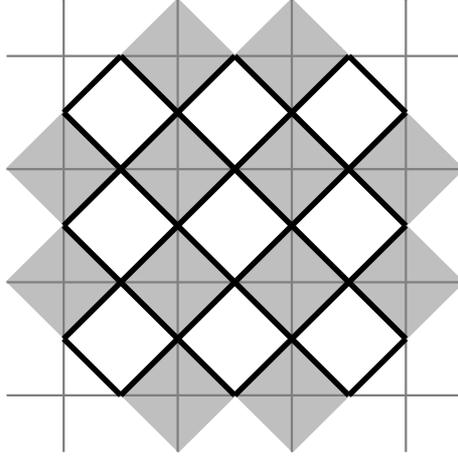


FIGURE 3. The lattice  $\mathcal{M}^2$ .

For each square, if the values of  $\mathcal{H}$  are given at two neighbouring vertices, then it is possible to uniquely determine the values at the remaining two vertices. The hyperplanes assigned to the opposite points of a square are always tangent to the same quadric from the confocal pencil. However, the discrete dynamics depends on the type of each square:

- For the squares with vertices of the form

$$\mathbf{n}_0 + \frac{\mathbf{e}_1}{2}, \quad \mathbf{n}_0 + \frac{\mathbf{e}_2}{2}, \quad \mathbf{n}_0 + \mathbf{e}_1 + \frac{\mathbf{e}_2}{2}, \quad \mathbf{n}_0 + \frac{\mathbf{e}_1}{2} + \mathbf{e}_2,$$

the corresponding hyperplanes are in a pencil and harmonically conjugated. Such squares are white in Figure 3.

- For the squares with vertices of the form

$$\mathbf{n}_0 + \frac{\mathbf{e}_1}{2}, \quad \mathbf{n}_0 + \frac{\mathbf{e}_2}{2}, \quad \mathbf{n}_0 - \frac{\mathbf{e}_1}{2}, \quad \mathbf{n}_0 - \frac{\mathbf{e}_2}{2},$$

the corresponding touching points are collinear, and in general not harmonically conjugated. Such squares are gray coloured in Figure 3.

We denoted by  $\mathbf{n}_0$  a point of  $\mathbf{Z}^2$  and by  $\mathbf{e}_1, \mathbf{e}_2$  unit coordinate vectors.

It would be interesting to write explicitly recursive relations that maps  $\mathcal{H}, \mathcal{P}$  and double reflection nets satisfy on the lattice  $\mathcal{M}^m$  and to see how they fit in the classification from [1].

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